Design and Technology



Year 8 USB light



Autumn term



DESIGN BRIEF

Design a **portable** and **lightweight** solution to **illuminate** a desk area in the home or workplace. The product must be manufactured from **sustainable** materials and be designed to be recycled at the end of its life. The product must also utilise a **USB** power source.



EXAMPLES







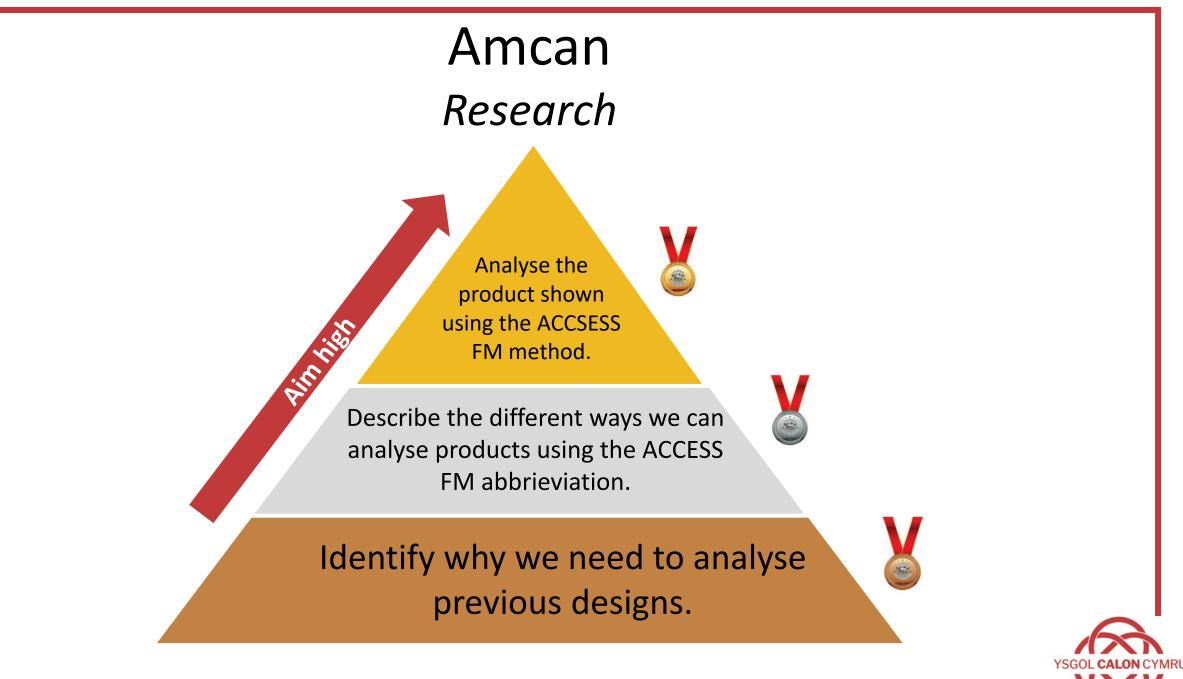












Product Analysis

A very important part of research is a **product analysis**. A product analysis is taking a product that is currently on the market and **evaluating** and **analysing** it in depth to find things that are successful, but more importantly to find things that need to be improved.

ACCESS FM is a designers tool used to make you think about products in a *critical* and analytical way. You need to think about each aspect and use the aspect to think about questions to ask yourself.



Aesthetics

- Does the product look attractive? THINK shape, form, materials, size, beauty, ugliness
- Why does it look attractive or ugly?
- Does it make good use of colour and texture?
- Does it have a quality finish?
- Where did the designer get his or her inspiration for the design?

 What is the estimated cost of production?

Cost

- What is the retail cost? Why does it cost this much?
- What is the relationship between the two?
- Is the product affordable?
- Does it seem good value for money?
- Does the price reflect any social or moral considerations (e.g. Fair Trade)?

Client

- Who is the product designed for?
- How and where would they use it?
- What impact does it have on the customer's quality of life?
- Does it add value to the client's way of life?
- How is the product promoted to attract its customer?

Environment

What is the product's impact on the environment? *THINK* batteries, rethink, refuse, reduce, reuse, recycle, life cycle.

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 THINK about its manufacture, general use, distribution and final disposal when it is no longer needed.



Safety

- How has the designer considered safety issues when designing the product?
- *THINK* about the way the product is used and how different parts have been joined together.
- Does the product meet recognised safety standards?

• What size is it? *THINK* in millimetres and any thing else that can be measured e.g. volts, weight, area, volume, density etc.

Size

- Is the product comfortable to use? *THINK* anthropometrics or ergonomics.
- Are its proportions appropriate for its use?
- If you increased or decreased the product's scale, would it work or look better?
- To what extent has the designer considered human factors (ergonomics) in the product's design?

Function

- How well does the product work?
- Why does it work this way?
- How could it be improved?
- How easy is it to use?

Manufacture &

Materials

- What is the product made from?
- Would another type of material work better?
- What impact could the designer's choice of material have on the environment?
- How has the scale of production affected the designer's choice of material and manufacturing processes

ALON CYMRI

Access FM template





What is a Target Audience?

- A target market is the people you are aiming to sell you product to. They are the people who will buy and/or use the product.
 - These can be categorized by the following criteria

Gender

The gender of a consumer is important because it tells you the sorts of interests they have and also colours they may like.

Age

The age of a consumer is important because it will tell you their size, what the may be interested in and how much money they have.

Interests

The interests are important as it allows you to design products that may suit your consumers interests.

Profession

A profession tells us a lot about an individual. Income, personality etc.

they

The income of a target audience is important as it gives us an indication of expendable income.

Income

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Buying Habits

A persons buying habits can help companies design product to closer suit certain target audiences.

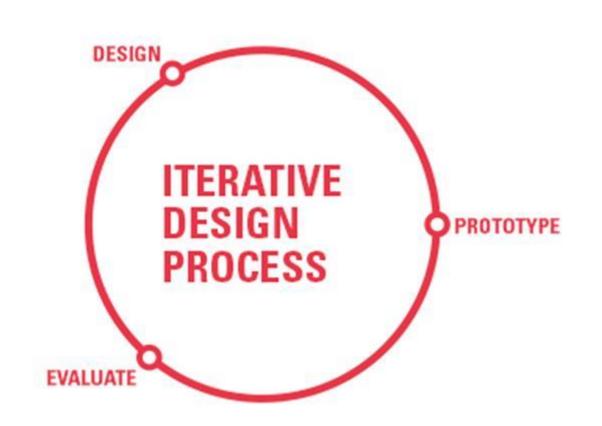
Location

Location also tells us a lot about a target audience as it shows us what they have access to.





Iterative Design



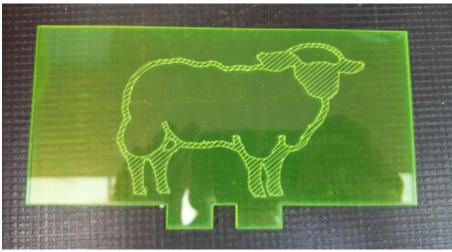


Laser cut examples





YSGOL CALON CYMRU



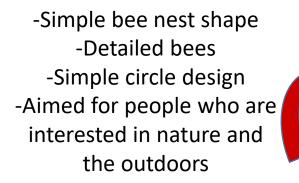
Design ideas - Success criteria

- Hint of colour
- Annotated
- Labelled
- Clear outline
- Ruler for straight lines/templates for shapes
- 3d (if possible)
- Dimensions included
- Explanation as to why it is your chosen idea
- Annotation

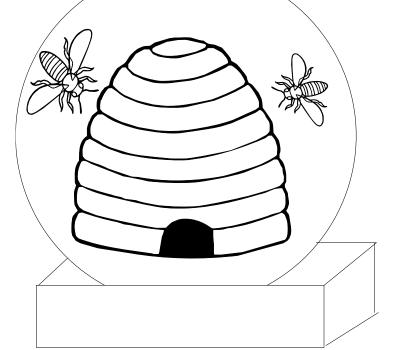








-More interesting shape -Bees are too detailed to overlap, need to simplify -Removed solid black colour



-Bees are simplified

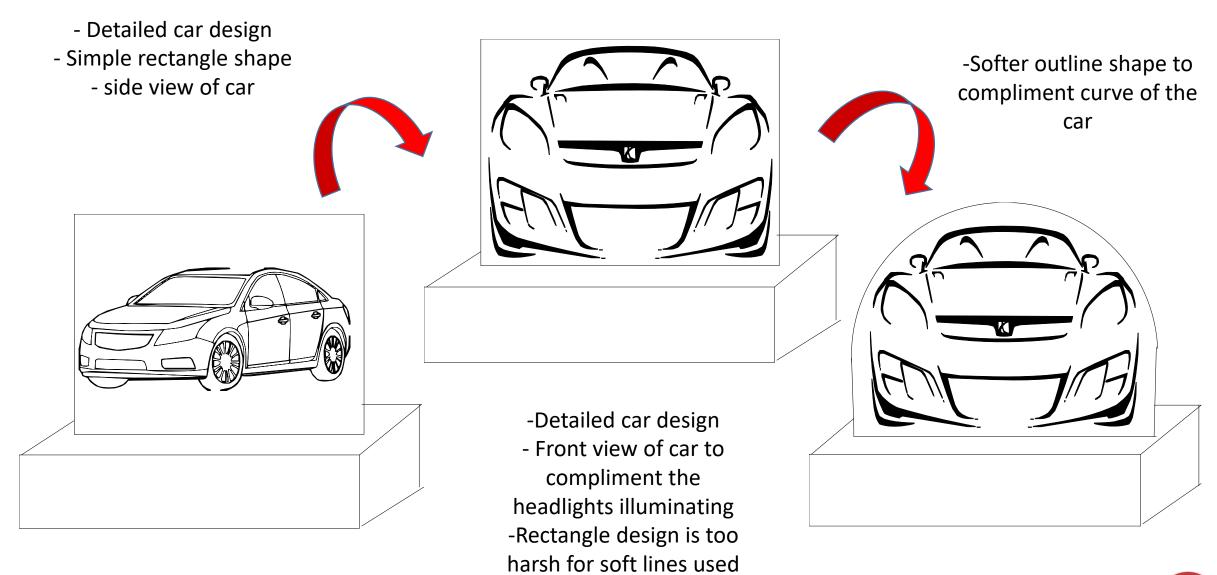
So more bees can be

added

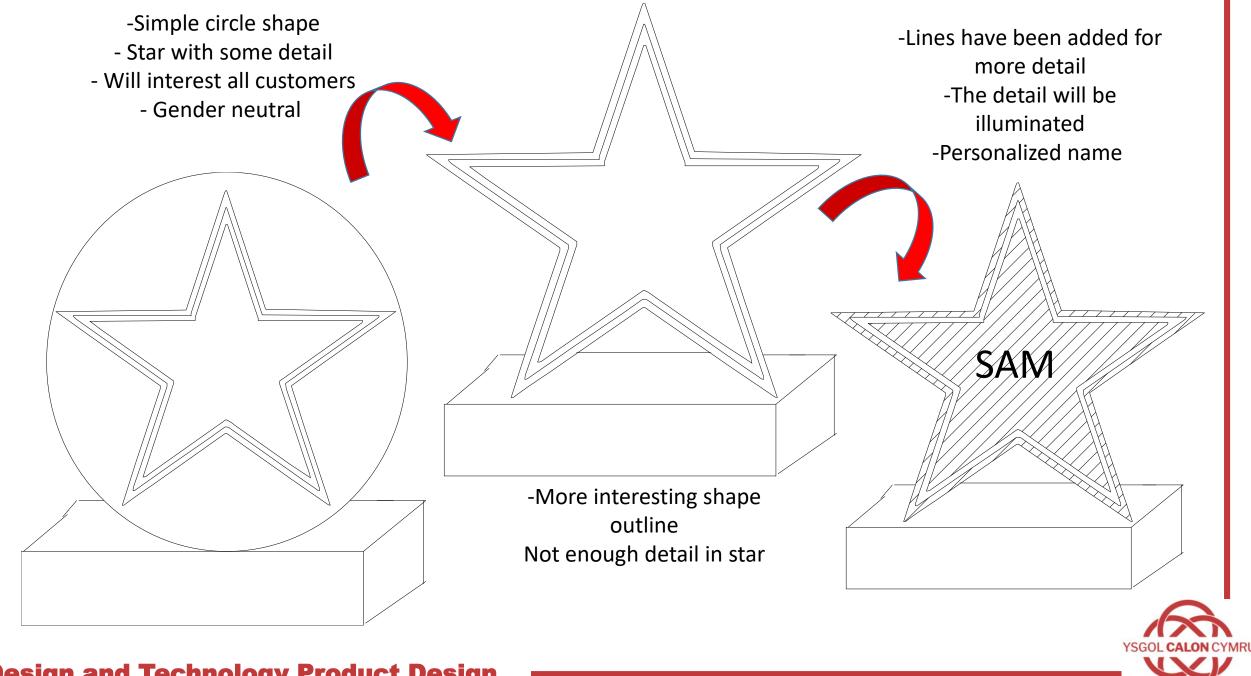
- Yellow acrylic will be used

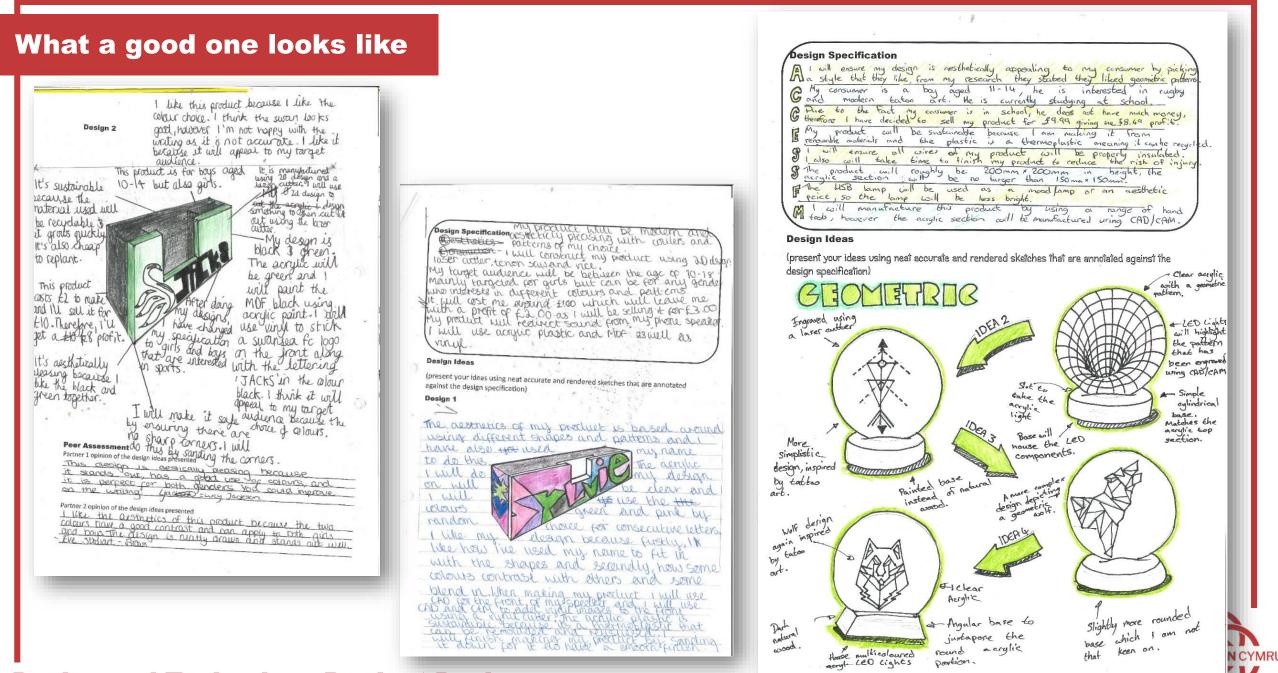
to compliment design

theme

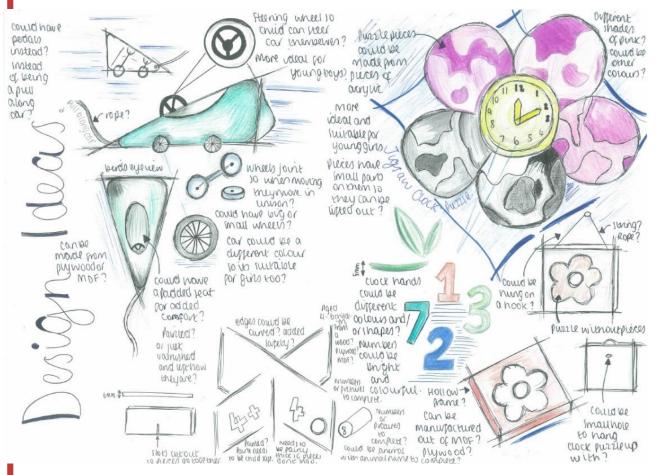








What a good one looks like



annotation

[anəˈteɪʃ(ə)n] ◀))

NOUN

a note by way of explanation or comment added to a text or diagram. "marginal annotations"

synonyms: note · notation · comment · gloss · footnote · commentary · explanation · interpretation · observation · elucidation · explication · exegesis

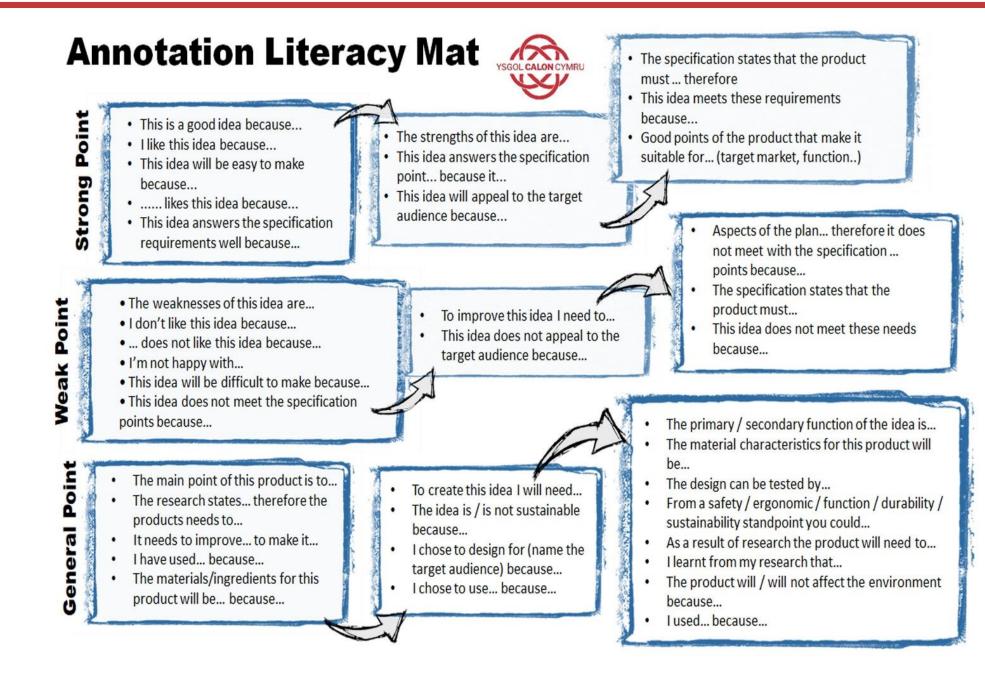
the action of annotating a text or diagram.
 "annotation of prescribed texts"

Success criteria

- Organise your ideas, notes and thoughts by utilising the skeleton
- Support points and issues covered with examples/details
- Evaluate your work by developing your analytical opinions
- Refer to your design specification
- Support text with further diagrams and sketches
- Use technical terminology
- Use defined paragraphs to define the text
- Use capital letters for names of people, places, days, months, etc.
- Make sure that your work is neat and legible VISGOL CALON CYMRI

Literacy planning frame – **DESIGN DEVELOPMENT ANNOTATION**

| HOW COULD THIS DESIGN BE <u>CONSTRUCTED</u> OR <u>ASSEMBLED</u> ? | WHAT IS THE <u>MAIN FUNCTION</u> OF THIS DESIGN? | WHAT DO YOU <u>LIKE & DISLIKE</u> ABOUT THIS DESIGN? | WHAT DOES YOUR <u>INTENDED USER LIKE & DISLIKE</u> ABOUT THIS DESIGN? | HOW DOES THIS DESIGN <u>COMPARE</u> TO YOUR <u>DESIGN CRITERIA</u> ? |
|--|---|---|--|--|
| WHAT <u>MATERIALS</u> COULDBE USED TO MAKE THIS DESIGN? | SUCCESS CRITERIA Organise your ideas, notes and thoughts by utilising the skeleton Support points and issues covered with examples/details Evaluate your work by developing your analytical opinions Refer to your design specification Support text with further diagrams and sketches Use defined paragraphs to define the text Use capital letters for names of people, places, days, months, | | | WHAT CAN YOU DO TO <u>IMPROVE</u> THIS DESIGN? |
| WHAT <u>JOINING METHODS</u> , <u>FIXINGS</u> OR <u>COMPONENTS</u> COULD BE USED? | | | | WHAT COULD YOU <u>ADD</u> , <u>REMOVE</u> , <u>INCORPORATE</u> TO THIS DESIGN? |
| WHAT <u>TOOLS</u> , <u>MACHINES</u> & <u>PROCESSES</u> COULD BE USED TO <u>MANUFACTURE</u> THIS DESIGN? | etc. Make sure that your work is neat and legible | | | WHAT <u>OTHER FUNCTIONS</u> COULD YOU INCLUDE IN THIS DESIGN? |
| WHAT <u>FINISH</u> , <u>DECORATION</u> or <u>PATTERN</u> COULD YOU APPLY? | WHAT IS THE <u>SIZE, SCALE, PROPORTION,</u> <u>DIMENSIONS</u> ? | WHAT <u>JIGS, FORMERS</u> , <u>TEMPLATES</u> , <u>MOULDS</u> OR OTHER MAKING AIDS COULD BE USED <u>TO ENSURE</u> <u>ACCURACY</u> ? | HOW CAN THIS DESIGN BE <u>ENVIRONMENTALLY FRIENDLY</u> OR <u>SUSTAINABLE</u> ? | HOW WILL YOU MAKE THIS DESIGN <u>SAFE TO USE</u> ? |



YSGOL CALON CYMRU

MDF base

1: Measure out all parts correctly using a pencil. Ruler and the help sheets.

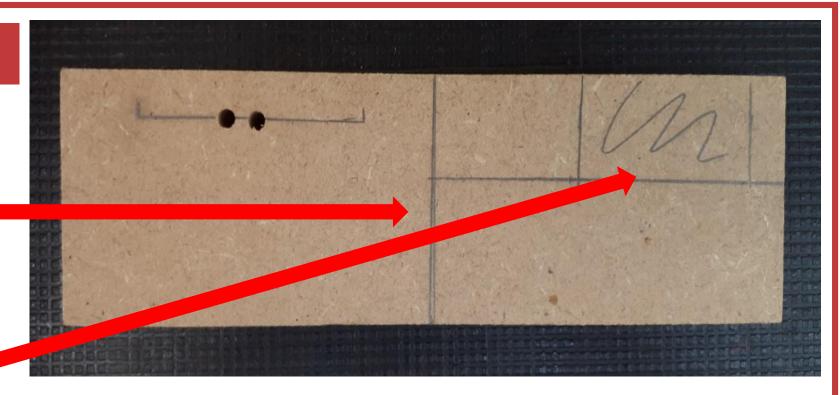
2: Use a tennon saw to cut your MDF in half.

3: Use your tennon saw and coping saw to cut out the waste.

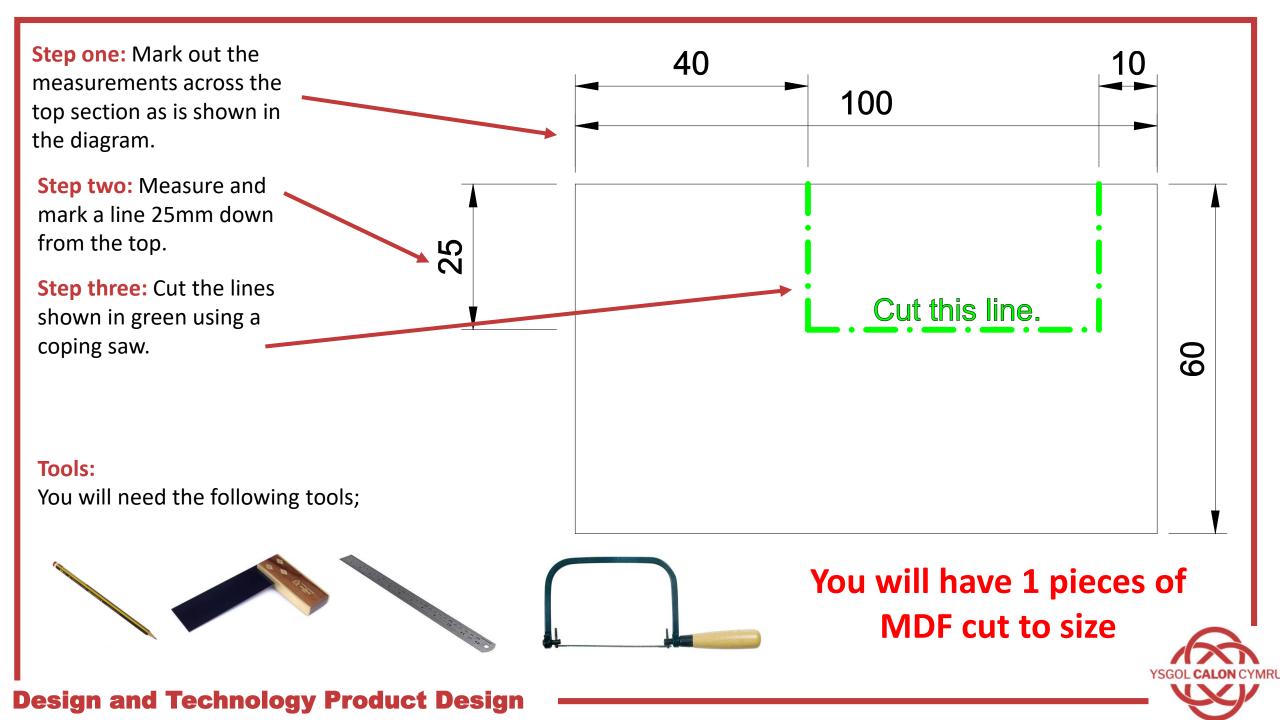
4: Use the pillar drill to drill holes across the line.

5: Use a coping saw and a file to flatten out the line where the holes have been drilled. Drill bit size 7mm.

6: Use sandpaper to make sure all sides are smooth.

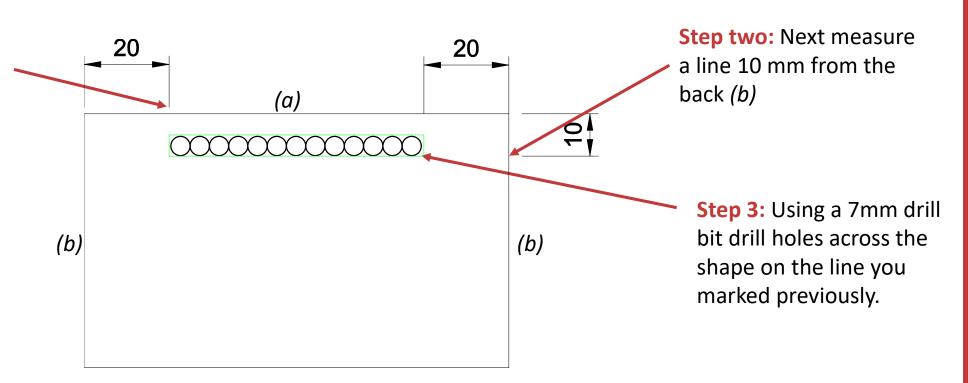






Step one: To mark out the slot to house the acrylic first start by measuring 20mm in from the edges *(a)* and drawing a line using a pencil and try square.

Step four: Lastly use a file to create a clean slot for the acrylic



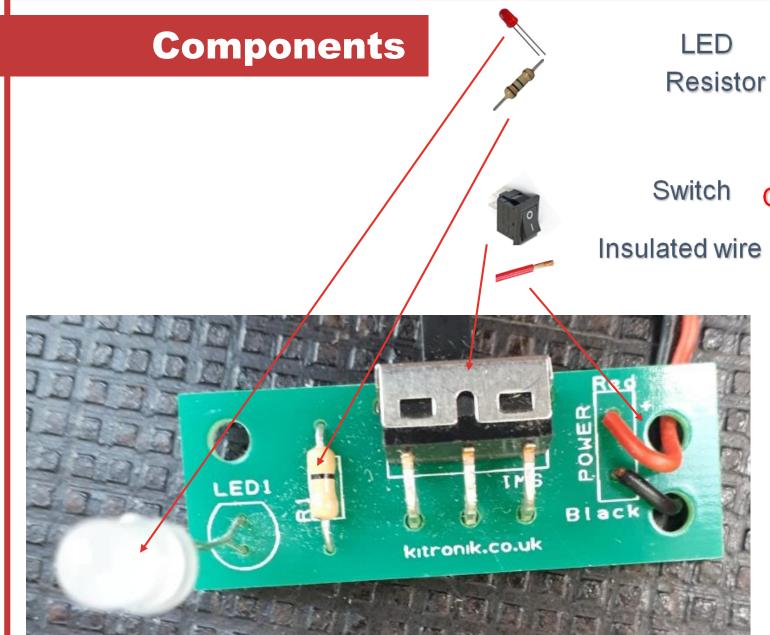
Tools: You will need the following tools;



Hints and Tips:

- Ensure you use a sharp pencil for accuracy.
- Make sure the brass edge of the try square in pushed directly onto the wood.
- Take your time to double check measurements.





Converts electric into light Limits the current flow

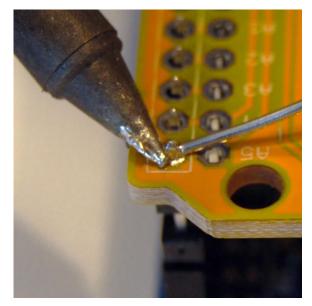
Switch Controls the flow of electricity Insulated wire Carries the electrical current



What is soldering?

Soldering is the process of joining two or more electronic parts together by melting solder around the connection. Solder is a metal alloy and when it cools it creates a strong electrical bond between the parts. Even though soldering can create a permanent connection, it can also be reversed using the soldering iron.









How to solder

Step 1: Health and safety – Always wear goggles when using the soldering iron.

Step 2: Turn on your soldering iron and let it heat up.

Step 3: Wipe the tip of the soldering iron on a damp wet sponge to clean it.

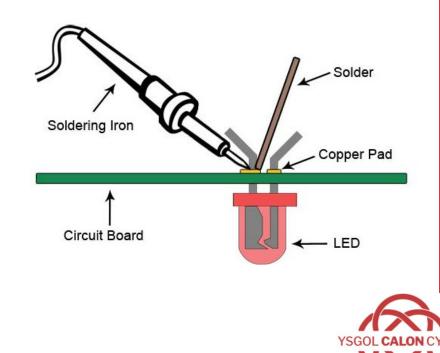
Step 4: Hold the soldering iron in one hand and solder in the other.

Step 5: Put the solder to the tip of the iron and make sure the solder flows evenly around the connection.

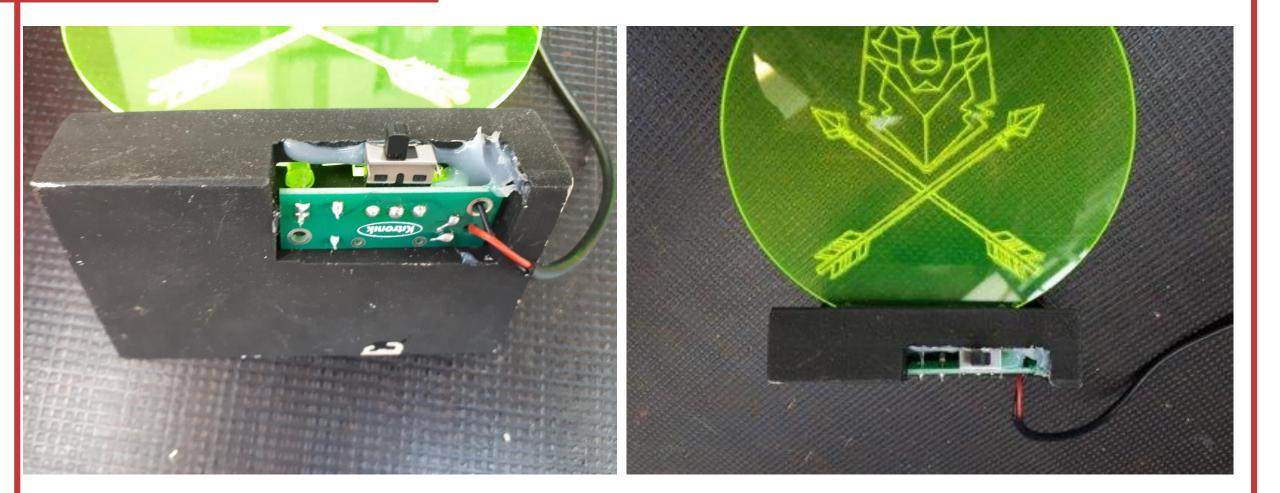
Step 6: Always place your soldering iron in the holder when not in use.
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Using a damp sponge will help to keep the soldering iron tip clean by removing the oxidation that forms. Tips with oxidation will tend to turn black and not accept solder as it did when it was new.



Attaching circuit to stand





Finished example

